



PRODUCTION MEETING NOTES

FRIDAY'S PRODUCTION MEETING:	NEXT PRODUCTION MEETING:
LOAD-IN DISCUSSION: 1/22 11:00am-12:00pm in the Greene	GENERAL MEETING: 1/29 11:30am-12:00pm in the Semel

MEETING SUMMARY / GENERAL NEED-TO-KNOWs

Today was our load in discussion! After going through specifics of the schedule, we were able to discuss more in-depth different departments, focusing on props, scenic, and electrics bringing rehearsal versions of show elements in for trial and error testing.

Props, costumes, production management, and Ted Hewlett will be having a meeting on Monday at 4:00pm to discuss purchasing new weapon rigging material.

SCENIC:

1. Working on ordering materials and build is going well in the shop.
2. Will discuss tents and coffin with Maureen--we have decided we do *not* need the body to bleed (we will have it already be bloodied and remain the same through the scene).

COSTUMES:

1. Will be looking into gloves for fighters in rehearsal and possibly performances.
2. Checking in with Emmy and Mona about shoe comfort/mobility onstage.
3. Looking to schedule a meeting between Kim (hair and makeup), Kitty, and Maureen.
4. Good progress is being made regarding planning for 3D printed crowns and new fight looks.

LIGHTING:

1. Meeting with ME to finalize plot and make rental orders.
2. Will get a spike map or marked GP from stage management during focus to help w/ specials.
3. Will meet with fight captains to troubleshoot any lighting problems with the battle sequence.
4. Scheduling a time during load in/tech to meet with sound, Maureen, and SM to book cues.
5. ME will be coming into rehearsal and setting up sample booms to test backstage traffic/paths.

SOUND:

1. Vom speakers will need to be attended by crew members.
2. Prod. Mgmnt is working to get us wireless comm--we will be updating as we get more info!
3. Elizabeth will be in rehearsal on Sunday to do recordings for the Ghost sequence.

Please contact Charlotte Morrill, stage manager, with any questions or concerns.

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PROPS:

1. Chipping away! We are finishing Hastings' Head and other specific prop builds.
2. The back brace is all done, but in pieces--it will be stitched together soon.
3. Will try to get the weapon holder in rehearsal ASAP (ASM Emily & PM can help coordinate!).
4. See scenic note #2.

DRAMATURGY:

1. No updates at this time.

GENERAL MANAGEMENT:

1. No updates at this time.

PRODUCTION MANAGEMENT:

1. Working on getting wireless comm for the show (THANK YOU!).