

WOE BE GONE

LOAD-IN / PRODUCTION MEETING NOTES

DATE: <i>FRIDAY, FEBRUARY 12, 2016</i>	START: <i>9:00 AM</i>	MEETING #: <i>6</i>
LOCATION: <i>STUDIO 8</i>	END: <i>9:37 AM</i>	

GENERAL

1. Today we went over the prelim load-in schedule, a revised version will be uploaded to esproduction.org with the changes
2. We will be looking into extending the tech on Friday 3/4 until 10:30

SCENIC

1. There will be no scenic change between acts – it will remain the bedroom on the platform and the dining room has been cut
2. Hoping to make a picture fall out of its frame on stage right, in Diane's room
3. Will be looking at stock furniture on Monday with Ron
4. Using three coat hooks
5. Items can be stored in the backstage of the Greene

COSTUMES

1. First fitting next week, will start pulling and shopping this weekend
2. The change between the fight and the funeral has a scenic change to cover it
3. Can we get some rehearsal outdoor gear for Chaplain next week?
4. Will discuss with Joe later about what the Chaplain is wearing during the funeral

LIGHTING

1. The final design is on Dropbox
2. Continue communication with WAPR about the crossover and sharing equipment
3. Stage Management will be sending a list of cue lights and positions by Tuesday

PROPS

1. The cake should be about 15" – sheet cake is fine
2. Dan will be checking in to see if Helium balloons are allowable, and figuring out a solution for storing the Helium tank
3. Will be using one boom box for multiple shows – it can look old and beaten down – and then replace it once it's looking really bad
4. Facilities might know where the boom boxes are that we disposed of at the beginning of the year

SOUND

1. Discussed some practical and abstract sound effects, and speaker placement
2. Has started pulling effects, and will have a Q-lab file for rehearsal mid next week
3. Will set up a time with Stage Management to record the last section of Chaplain's speech
4. Start discussing equipment with the Sound Designer of WAPR (Anna Drummond) to make the changeover smoother
5. We are in discussions on getting the rights to using Beach Boys music during the show
6. Ideally we will use actual sound clips from Jeopardy

STAGE MANAGEMENT

1. See Sound Note #3
2. See General Note #2
3. After the fight is choreographed, we should schedule a time to try the fight with real cake so that we can test run how that is going to work with costumes/set/etc. early
4. Coats, bags, etc. should be moved so they aren't directly against the wall when it falls (offstage, or even just a little downstage)
5. See Lighting Note #3

COMPANY MANAGEMENT

6. No notes today, thank you!

PRODUCTION MANAGEMENT

1. See Props Note #2
2. See General Note #2