

## Design Meeting

**Date:** 2.21.16

**Location:** 5<sup>th</sup> Floor Conference Room

**Time:** 5:30p-6:00p

### GENERAL NOTES

- March 14 prelim prop design due
- Have basic stage space (container) design by the end of next weekend.
- Scenic and lighting need to work hand in hand, expect changes, and be flexible. Communication is key with this design process especially.
- March 18<sup>th</sup> soft freeze for the script?
- Possibly using the 7<sup>th</sup> floor as a way to start the performance
- Lobby Zines? Interactive displays in the lobby?

### SCENIC NOTES

- Bodies in the space make up the space!!
- Sergey is on the move, possibly only grounded with the doctor.
- Possibly having a fence of sorts? Dresses hanging!
- We want 2 – 3 container options to look at over the weekend
- 1 or 2 actors will be the media circus in front row

### PROP NOTES

- Wand for security?
- We are looking into overhead projectors
  - We would like to be able to draw the slides for projector, possibly a few plastic cutouts
- Anything that can roll an actor we should pull.
- Flip flops and white towel for steam baths, no vapor needed.
- Russian nesting dolls or that idea would be a great addition to clothes and props storage onstage.

### COSTUME NOTES

- Troupe mostly stays onstage
- The other characters will mostly be defined by different headpieces
- Flip flops and white towel for steam baths, no vapor needed.
- Maria will most likely be Madonna
- Monica and Lily will only be transformed as part of the riot group through masks
- Monica and Mitchell should look like real security.
- Knit hats will be used as sponges; we need a plethora of ski hats.

### LIGHTING NOTES

- We want transitions to be fluid

**SOUND NOTES**

- Sound and lighting will need to collaborate in terms of transitions.
- Ken really likes the idea of static and the echoic quality that sound has in churches.

**PRODUCTION MANAGEMENT NOTES**

- Please see general notes above.

**COMPANY/GENERAL MANAGEMENT NOTES**

- Please see general notes above.

**OFFICE OF THE ARTS NOTES**

- Please see general notes above.