

PERFORMANCE REPORT #1

10/19/17 | RJO Stage | Version 1 | Subject to Change



TODAY'S PERFORMANCE			FRIDAY'S SCHEDULE	
	START	RUN TIME	5:30 PM	SM in the Space
HOUSE OPEN:	7:30 PM		6:45 PM – 7:00 PM	Cast into Fight Call Costumes
ACT I:	8:09 PM	44:30	7:00 PM – 7:15 PM	Fight Call
INTERMISSION:	8:53 PM	16:13	7:30 PM – 8:00 PM	Half Hour/ House Open
ACT II:	9:09 PM	51:10	8:00 PM – 10:00 PM	Performance #2
CURTAIN DOWN:	10:00 PM		10:00 PM – 11:00 PM	Clean up/ Reset
TOTAL TIME:		1:51:53		
HOUSE COUNT:	119			

GENERAL

1. We had a great first performance tonight! The presence of a fresh audience amped up the energy of the cast. The runtime of Act I was 44:30, and Act II was 51:10, for a total time of 1:51:53, including a 16-minute Intermission.

SCENIC

1. No notes today; thank you!

PROPS

1. No notes today; thank you!

COSTUMES

1. At the end of Jack and Martin's struggle over the coin purse, Jack's hat fell off, revealing Jace's shaved head early.
2. The cross that Charles wears at the top of Act II broke tonight, but Jon and Jonah were able to fix it in the Scene Shop.

LIGHTING

1. No notes today; thank you!

SOUND

1. There was a technical difficulty with Clear Comm, in which Channel A was not working, so Jon put the Light Board Operator on Channel D for the show.

VOCAL COACH

1. No notes today; thank you!

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ACTING COACH

1. No notes today; thank you!

COMPANY / GENERAL MANAGEMENT

1. No notes today; thank you!

STAGE MANAGEMENT

1. No notes today; thank you!

PRODUCTION MANAGEMENT

1. No notes today; thank you!

OFFICE OF THE ARTS

1. Stage Management will be arriving around 5:30pm tomorrow to start pre-show tasks.